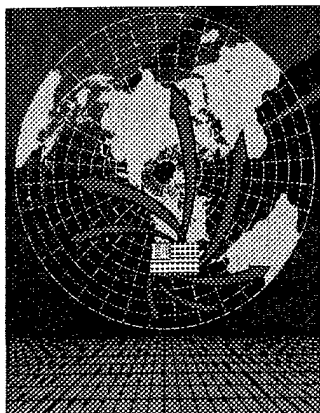


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DYNAMIC COMMITMENT



A Risk Assessment of Projected US Forces Against the JSR World

Presentation to
*9th Annual
National Defense Industrial Association
Special Operations/
Low Intensity Conflict (SO/LIC)
Symposium and Exhibition
February 18, 1998*

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DYNAMIC COMMITMENT THE AGENDA

- **DYNAMIC COMMITMENT Series Overview**
- **Game Series Design**
- **Game Series Execution**
- **Game Series Product**

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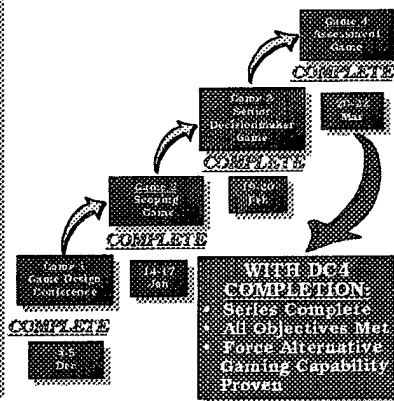
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DYNAMIC COMMITMENT THE OVERALL GAME SERIES

A STRATEGIC-LEVEL, FORCE ALLOCATION WARGAME SERIES, IN SUPPORT OF THE QDR, WITH FOUR MAJOR OBJECTIVES:

- Identification of the suitability of the Projected US Forces (POM Force) to meet future challenges in light of policies, strategies, and operational approaches
- Identification of key diplomatic, strategic, and operational risks associated with the future employment of force
- Integration of various elements of the QDR Process
- Building a group of informed experts



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DYNAMIC COMMITMENT 2/4 A UNIQUE "TEAM OF TEAMS"

Over 200 participants, representing the following organizations:

BLUE TEAM
(Game Players)

- **Services:** USA, USN, USMC, USAF, USCG, SOCOM
- **CINCs:** ACOM, CENTCOM, SOUTHCOM, EUROM, PACOM
- **Reserve Component:** One NG, One Reserve Rep per Team (Service Varies)

GREEN TEAM
(Support Element Team--Lift, Log, C4ISR, Mod, Personnel)

- **Services:** USA, USN, USMC, USAF, USCG, SOCOM
- **CINCs:** SPACECOM, TRANSCOM (w/Components)
- **Joint Staff:** Infrastructure, Human Resources, IO QDR Panels
- **OSD:** DUSD(L), ASDC3I, ASD(PA&E)
- **Agencies:** DLA, NSA, DIA, CIO, NIMA, DARO, NRO

GOLD TEAM
(Risk Assessment Team)

- **Services:** USA, USN, USMC, USAF, SOCOM
- **Joint Staff:** Force Assessment, Readiness, Strategy, IO QDR Panels; JWFC
- **OSD:** ASD(S&R), ASD(PA&E)

PURPLE TEAM
(Resource Cell)

- **CINCs:** NORAD, STRATCOM, USFK, SOCOM
- **Joint Staff:** Reserve Component Rep

SILVER TEAM
(Oversight/NCA Element)

- **Services:** USA, USN, USMC, USAF
- **Joint Staff:** VDJ-8, Mobilization Ass
- **OSD:** DASD (Strategy)

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DYNAMIC COMMITMENT
THE BRIEFING AGENDA

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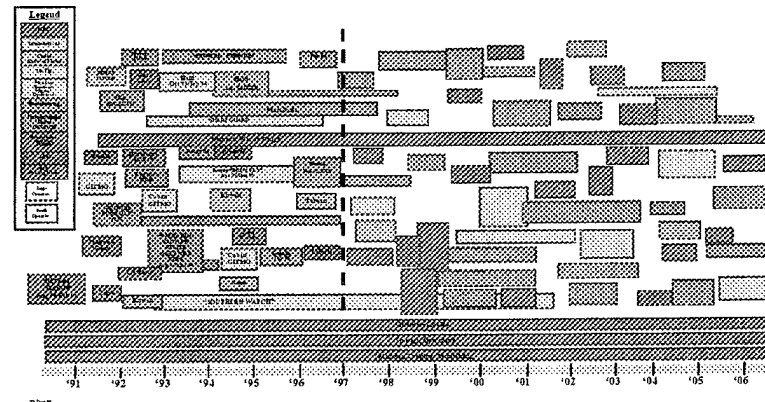
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DYNAMIC COMMITMENT
ILLUSTRATIVE VISION OF THE FUTURE



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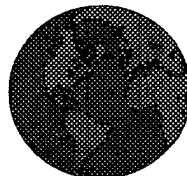
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DYNAMIC COMMITMENT VIGNETTE DEVELOPMENT



- Illustrate full spectrum of US Military commitments over recent history, as well as capabilities addressed in strategy, short of MTW
- Hypothetical locations balanced across all regional CINC AORs
- Incorporate allied/coalition support, where likely
- Include CONOPs/Force Lists:
 - Derived from historical operations/DPG/OPLANs
 - Vetted among key participants--OSD/JS/CINCs/Services

Opposed Intervention
Crisis Response
NEO
Peace Operation
Humanitarian Assistance



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Alien Migrant Interception
Maritime Sanction
Show of Force
Disaster Relief
No-Fly Zone Enforcement

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DYNAMIC COMMITMENT "BUILDING THE FUTURE"



- Event loading, by year, derived from historical experience/QDR Defense Strategy
- Ongoing real-world events continue
- Specific event laydown randomly-generated from bank of 50 OSD/JS/CINC/Service-vetted vignettes and 5 NCA-directed Small Shows of Force
- 2MTW positioned as desired to test "swing" impacts



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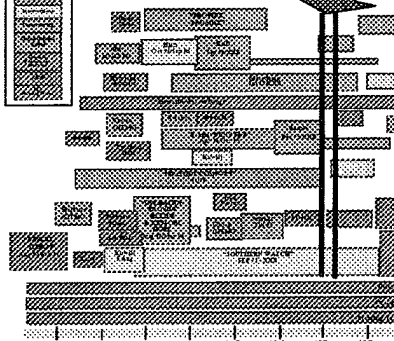
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DYNAMIC COMMITMENT THE FUTURE--QUARTER BY QUARTER



For each quarter, players resource events sequentially considering the world I&W picture--forces can also be hedged in areas of concern

EVENT	DESCRIPTION	STATUS
1.000000	1.000000	1.000000
2.000000	2.000000	2.000000
3.000000	3.000000	3.000000
4.000000	4.000000	4.000000
5.000000	5.000000	5.000000
6.000000	6.000000	6.000000
7.000000	7.000000	7.000000
8.000000	8.000000	8.000000
9.000000	9.000000	9.000000
10.000000	10.000000	10.000000
11.000000	11.000000	11.000000
12.000000	12.000000	12.000000
13.000000	13.000000	13.000000
14.000000	14.000000	14.000000
15.000000	15.000000	15.000000
16.000000	16.000000	16.000000
17.000000	17.000000	17.000000
18.000000	18.000000	18.000000
19.000000	19.000000	19.000000
20.000000	20.000000	20.000000
21.000000	21.000000	21.000000
22.000000	22.000000	22.000000
23.000000	23.000000	23.000000
24.000000	24.000000	24.000000
25.000000	25.000000	25.000000
26.000000	26.000000	26.000000
27.000000	27.000000	27.000000
28.000000	28.000000	28.000000
29.000000	29.000000	29.000000
30.000000	30.000000	30.000000
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32.000000	32.000000	32.000000
33.000000	33.000000	33.000000
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35.000000	35.000000	35.000000
36.000000	36.000000	36.000000
37.000000	37.000000	37.000000
38.000000	38.000000	38.000000
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41.000000	41.000000	41.000000
42.000000	42.000000	42.000000
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45.000000	45.000000	45.000000
46.000000	46.000000	46.000000
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49.000000	49.000000	49.000000
50.000000	50.000000	50.000000

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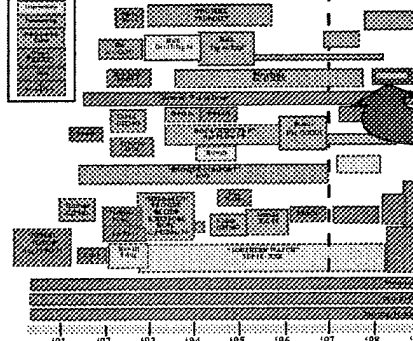
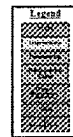
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DYNAMIC COMMITMENT EACH QUARTER--ONE EVENT AT A TIME



For each new vignette in a quarter, sequentially revealed:

All Review Vignette Summary

CINC States Force Requirements
Based on Concept of Operations

Svcs Resource CINC Requests

CINCs/Svcs Resolve Disparities

Next Vignette is Revealed

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DYNAMIC COMMITMENT **THE BRIEFING AGENDA**

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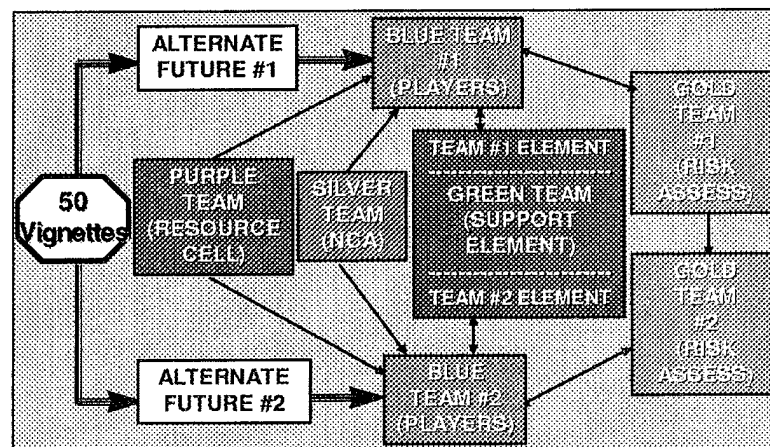
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DYNAMIC COMMITMENT 2/4 **TEAM INTER-RELATIONSHIPS**

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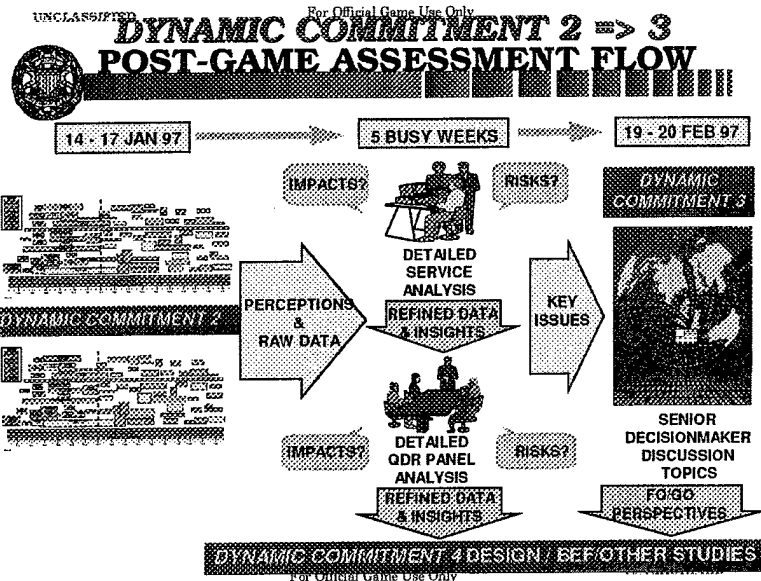


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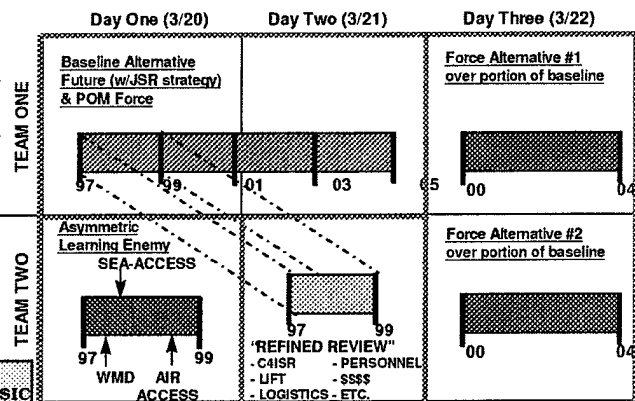
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DYNAMIC COMMITMENT **4 DISTINCT GAMING ELEMENTS**

**BASE-
LINE
GAME**



**NOTE:
SAME BASIC
TEAM
CONSTRUCT
AS DC2**

**EXCURSIONS
GAME**

**REFINED
REVIEW**

**"PROOF OF
CONCEPT"**

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**DYNAMIC COMMITMENT
 GAMEPLAY INSIGHTS**



- Projected US Force suitable, though stressed, to execute proposed National strategy over a representative future (2 MTWs not "fought"; Forces apportioned only). Risks noted:
 - Forward presence challenges illuminated
 - OPSTEMPO/PERSTEMPO stressed
 - LD/HD (and limited quantity item) shortfalls in allocation & use
- Forward presence remained a cornerstone of defense strategy execution
- Current force structure fragile; reductions, especially in uniquely-configured platforms or units must be considered carefully. Services can specifically identify where they cannot take cuts

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**DYNAMIC COMMITMENT
 GAMEPLAY INSIGHTS**



- GMFP, JSCP, and Forward Presence requirements should be revisited in conjunction with any substantial force cuts
- Pace of force deployment, not force levels, tended to decrease when a WMD threat was introduced
- WMD environment raised the level of awareness regarding force protection, enhancing the perceived value of "over-the-horizon" or stand-off forces
- Sequential deployments in the SSC environment may have a cumulative, negative impact on the all-volunteer force
- PSRC processing time should be factored in when planning for Reserve employment
- NOTE: Service- and panel-specific insights were used to shape their own respective GDR inputs

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DYNAMIC COMMITMENT **CONTRIBUTION TO QDR STUDY EFFORTS**

ILLUSTRATIVE STUDY AND ANALYSIS EFFORTS SPURRED BY DYNAMIC COMMITMENT

SERVICES

- AC/RC Mix/Accessibility
- Adequacy of LOG/
PREPO
- Unit Reconstitution
Times and Impacts
- Weapons Consumption
- Force Stress Points, by
Unit

COMMANDS/ AGENCIES

- Mobility Implications
- National-level Asset
Demand
- Allied/Coalition
Contributions



QDR PANELS

- Leveraging Modernization
- OPSTEMPO/PERSTEMPO
Impacts
- Multi-Theater C&ISR
Tasking
- CS/CSS Limited Quantity
Asset Balance
- SSC Force Tailoring

JOINT STAFF/OSD

- Strategy Development
- Baseline Engagement
Force Characterization
- Alternative Force
Structure Articulation

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